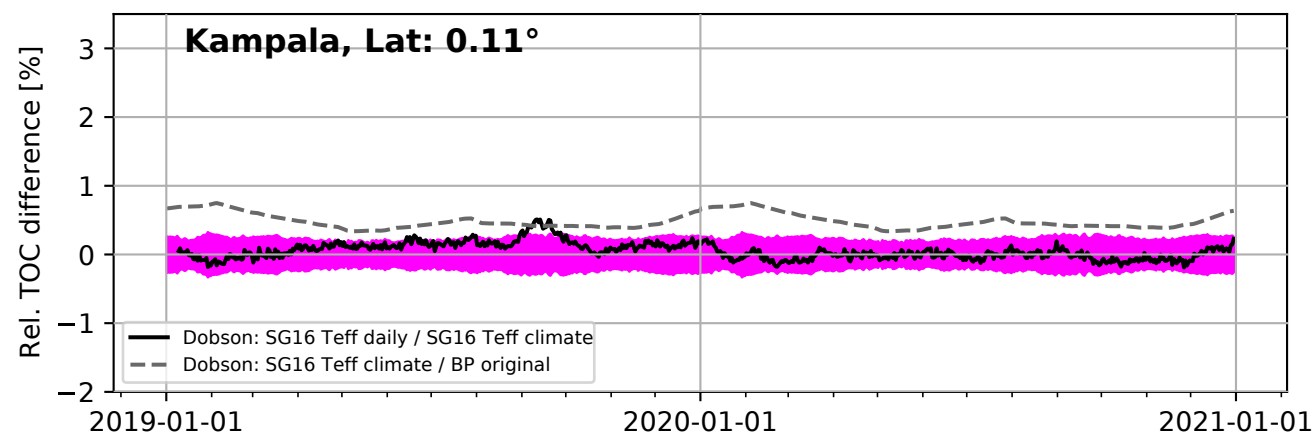
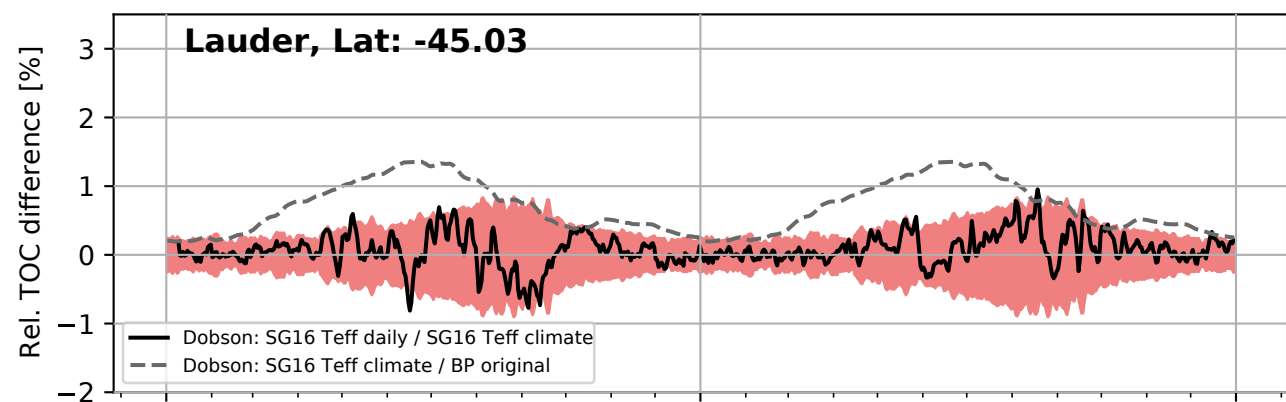
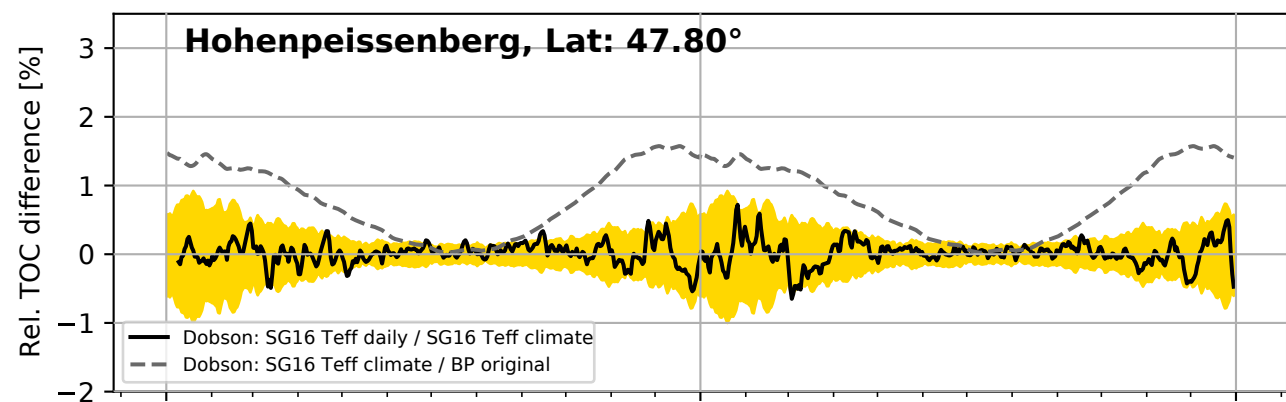
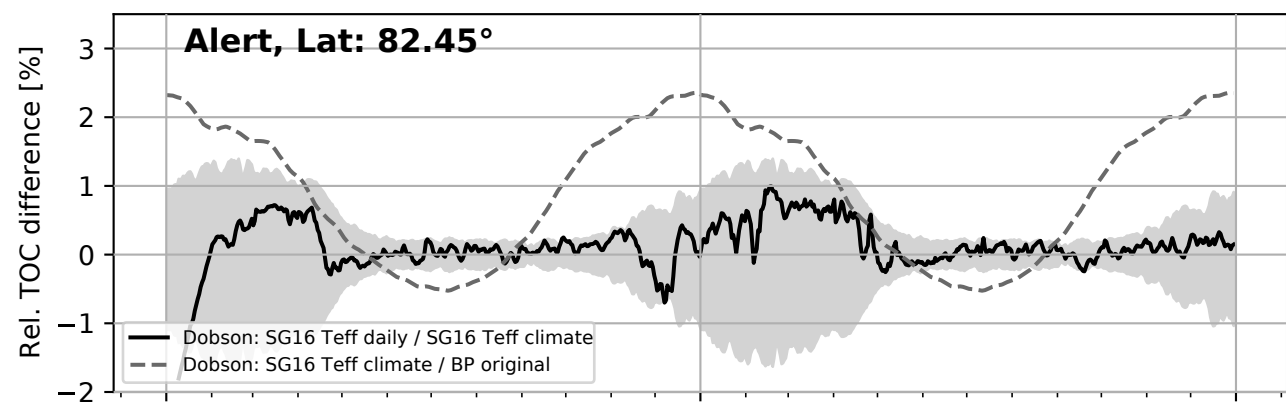
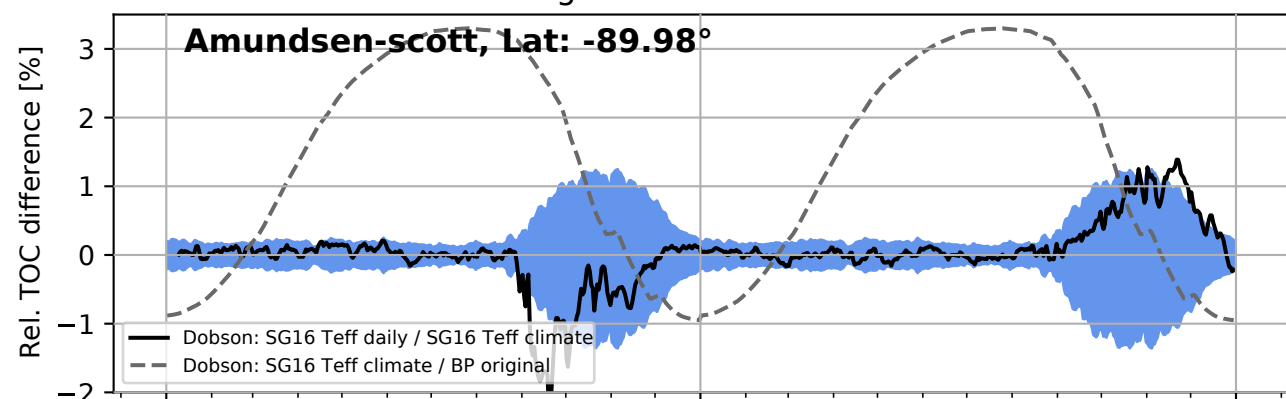
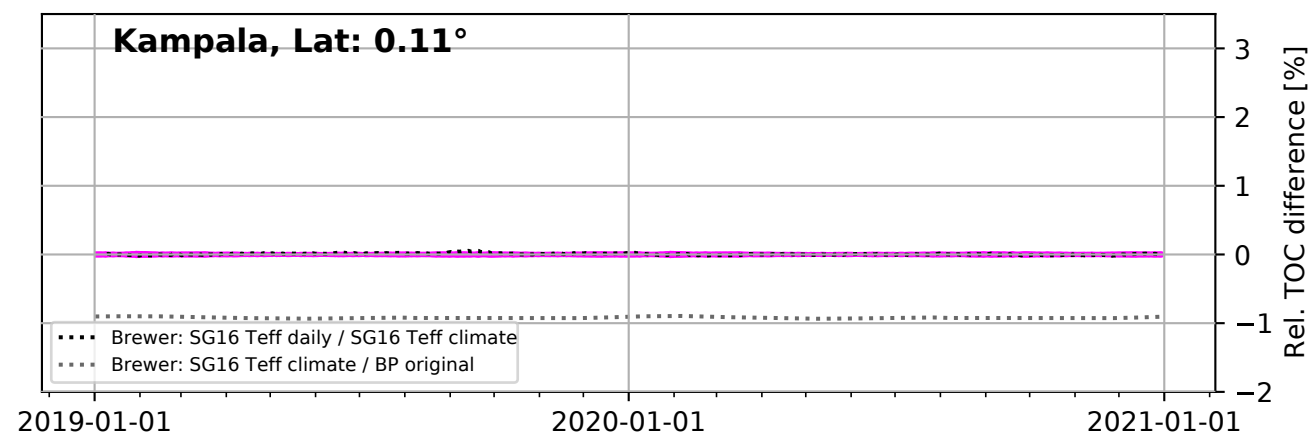
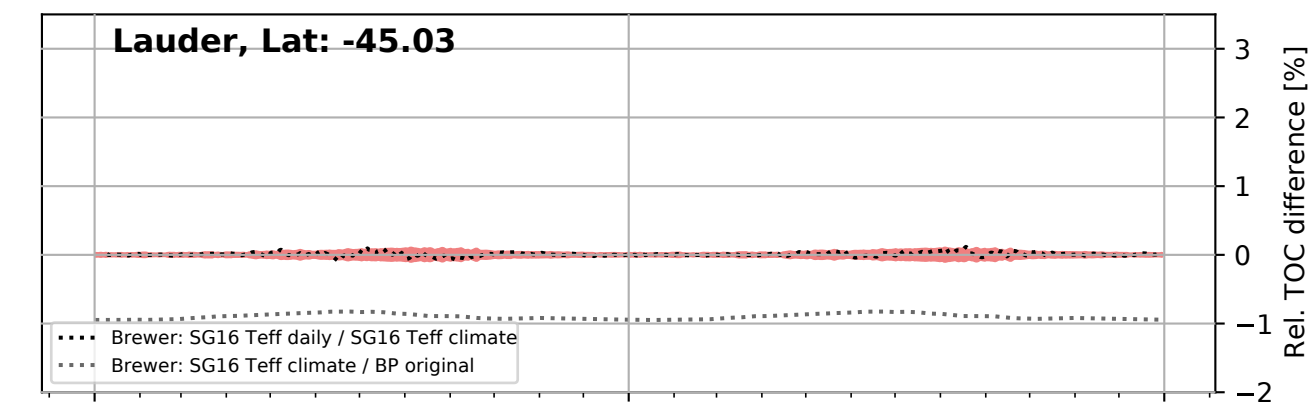
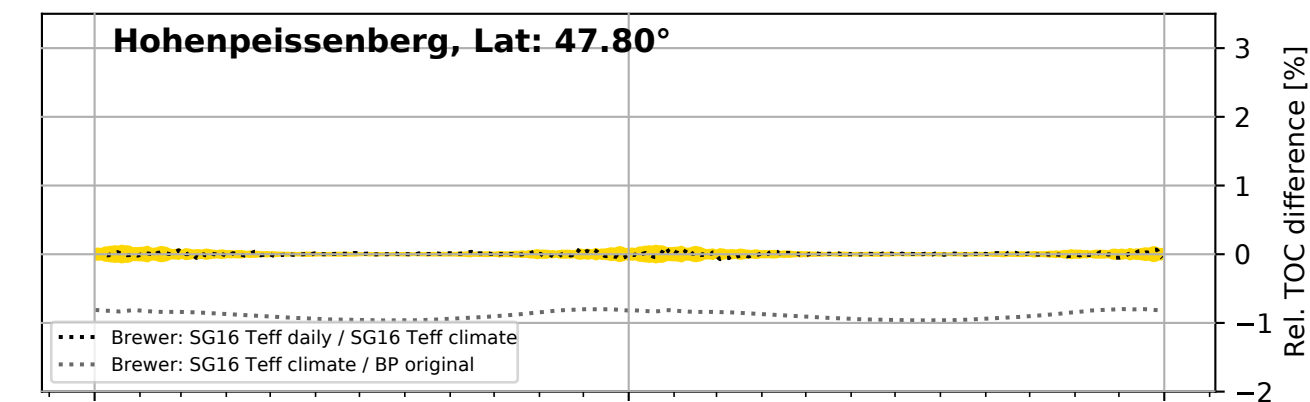
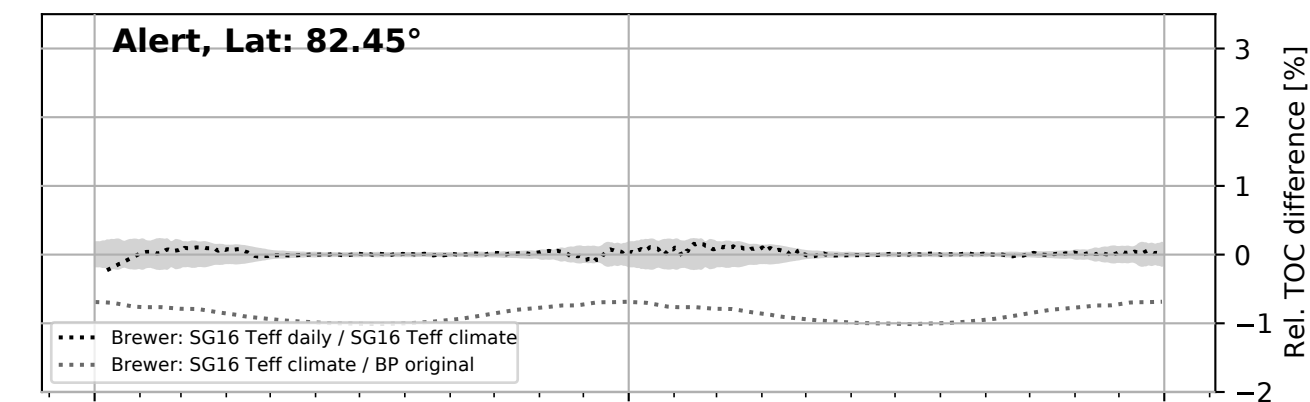
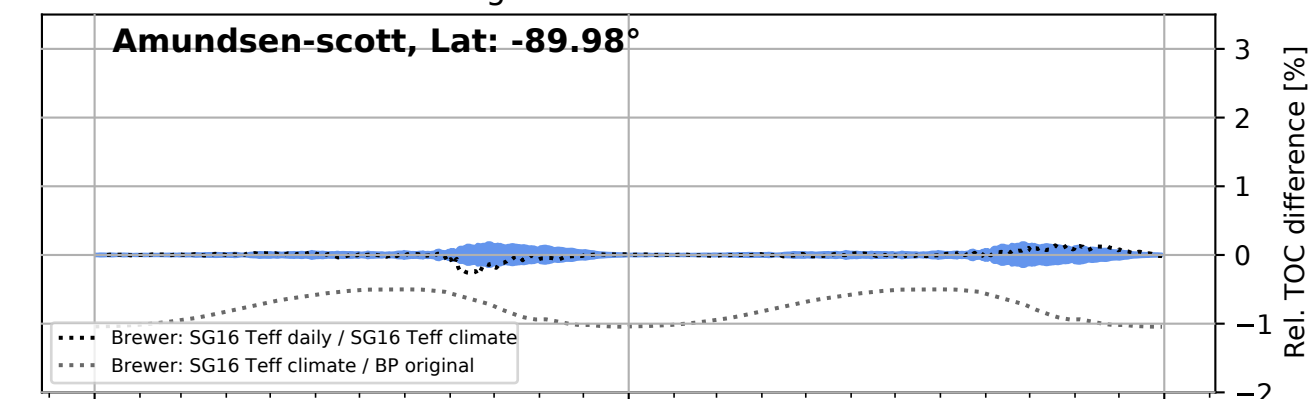


Using D104's slit functions



Using B010's slit functions



Time