



1 Cloud Detection in All-Sky Images via Multi-scale
2 Neighborhood Features and Multiple Supervised Learning
3 Techniques

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11 ***Abstract:* Cloud detection is important for providing necessary information such as cloud cover in many**
12 **applications. The classic method for cloud detection is based on thresholding of the red blue ratio of an image**
13 **pixel. However, it is difficult to select a suitable threshold for all cloud conditions. Also, the desired thresholds**
14 **for different all-sky cameras are different. In this paper, we propose to perform cloud detection using**
15 **supervised learning techniques. The features are extracted from local image patches with different sizes to**
16 **include local structure and multi-resolution information. The cloud models are learned through the training**
17 **process. We consider classifiers including random forest, support vector machine and Bayesian classifier. To**
18 **take advantage of the clues provided by multiple classifiers and various levels of patch sizes, we employ a**
19 **voting scheme to combine the results to further increase the detection accuracy. In the experiments, we have**
20 **shown that the proposed method can distinguish cloud and non-cloud pixels more accurately compared with**
21 **existing works.**

22 ***Keywords:* All-sky Image; Cloud Detection; Multi-resolution; Classifier; Supervised Learning**
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24 1 Introduction

25 With the trend of sustainable and green energy, there is a growing demand for solar energy
26 technology. To utilize solar energy effectively, integrated and large scale photovoltaic systems need to
27 overcome the unstable nature of solar resource (Gueymard, 2004; Heinemann et al., 2006; Lorenz et al.,
28 2009). The ability to forecast surface solar irradiance is helpful for planning and deployment of
29 electricity generated by different units. Numerical weather prediction information or satellite images are
30 popular materials used for wide-range prediction (Marquez and Coimbra, 2011; Perez et al., 2002; Perez
31 et al., 2010; Remund et al., 2008). However, the resolution of prediction with respect to space and time
32 obtained by weather prediction information or satellite cloud images is relatively coarse compared to the
33 resolution desired for photovoltaic grid operators. For more refined spatial and temporal resolution of
34 irradiance prediction, researches that analyze images obtained from devices capturing skies have
35 emerged. Ground-based sky camera systems have been proposed to capture the images of the sky
36 (Sabburg and Wong, 1999), allowing researchers to study the relationship between the sun and clouds
37 and the effect of clouds. Devices developed more recently include Whole Sky Imager (Kassianov et al.,
38 2005; Li et al., 2004), Whole Sky Camera (Long et al., 2006), All-Sky Imager (Kubota et al., 2003), and
39 Total Sky Imager (Calbo and Sabburg, 2008; Long et al., 2006; Pfister et al., 2003). These devices are
40 useful to make up the deficiency of satellite cloud observations in terms of spatial and temporal
41 resolutions.

42 Cloud coverage, configurations and types are critical factors that influence the solar irradiance
43 (Cazorla et al. 2008). A category of research works are devoted to detecting, classifying (Heinle et al.,
44 2010; Martínez-Chico et al., 2011), and tracking clouds (Marquez and Coimbra, 2013; Tapakis and
45 Charalambides, 2013; Wood-Bradley et al., 2012). The relationships between cloud coverage and
46 surface solar irradiance have been explored (Feister and Shields, 2005; Fu and Cheng, 2013; Pfister et
47 al., 2003). It has been shown that cloud fraction and surface irradiance are negatively correlated under
48 most conditions. In addition to providing cloud coverage information, accurate cloud detection result
49 could further improve the cloud type classification accuracy (Cheng and Yu, 2015). It has been



50 established that employing cloud type information in the process of short-term irradiance prediction
51 cloud yield more accurate prediction results (Cheng and Yu, 2015).

52 Cloud detection in all-sky image is to decide if a pixel belongs to a cloud. Traditionally, red blue
53 ratio (RBR) of each pixel is used to indicate whether the dominant source of the pixel is from clear sky
54 or clouds (Chow et al., 2011; Johnson et al., 1989, 1991; Long et al., 2006; Shields et al., 2007, 2009).
55 Then, a threshold is applied to RBR to determine cloud pixels in a sky image. The pixels whose RBRs
56 are lower than the threshold are classified as clear sky and the pixels whose RBRs are higher the
57 threshold are labeled as clouds. In addition to pure color characteristics, Roy et al. (Roy et al., 2001)
58 tried a neural network approach with a wider range of variables for cloud segmentation. West et al.
59 (West et al., 2014) also used a neural network to classify pixels. The features they used are colors and
60 the distance of the pixel to the sun. Under lower-visibility conditions, aerosol and thin clouds tend to
61 cause errors in cloud determination. To improve the accuracy of the single threshold method, Huo and
62 Lu proposed an integrated method for cloud determination under low visibility conditions (Huo and Lu,
63 2009). The integrated cloud-determination algorithm uses fast Fourier transform, symmetrical image
64 features, and self-adaptive thresholds. Li (Li et al., 2011) proposed a hybrid thresholding algorithm
65 (HYTA) for cloud detection on ground-based color images, aiming at complementing fixed thresholding
66 and adaptive thresholding algorithms. HYTA identifies the ratio image as either unimodal or bimodal
67 according to its standard deviation. Then, the unimodal and bimodal images are handled by fixed and
68 minimum cross entropy (MCE) thresholding algorithms, respectively. Kazantzidis (Kazantzidis et al.,
69 2012) tuned multiple heuristic thresholds on RGB color components to detect clouds. The above
70 mentioned works mostly consider the features extracted from each single pixel, but do not consider the
71 local image patch and structure around the pixel. Bernecker et al. (Bernecker et al. 2013) used color and
72 texture as features. After applying deep belief networks to learn the structure of the features, a random
73 forest classifier is used to classify image patches into three classes: sky, cloud, and thick cloud.
74 Bernecker et al. proposed to utilize information of image patch. However, they used fixed-size patches
75 for training and classification without considering multiresolution information. Patches with sizes that



76 are too large would include features from both sky and clouds. On the other hands, patches with sizes
77 that are too small might not include enough information to represent the appearance of the clouds.

78 In this paper, we propose to perform cloud detection via extracting features from local image
79 patches with various sizes. Patches of different sizes extract information at different levels of resolution.
80 For classification, we utilize multiple supervised learning techniques. We regard the cloud detection
81 problem as a two-class classification problem. In other words, we classify each pixel in the image as
82 cloud or non-cloud. The cloud models are learned through the training process. We consider classifiers
83 including Support Vector Machine (SVM), random forest, and Bayesian classifier. To extract features
84 from each pixel, we calculate the red and blue ratio (RBR) as well as the color components of various
85 color models including RGB, HSV, and YCbCr. To take advantage of the clues provided by multiple
86 classifiers and multi-level resolution, we employ a scheme to combine multiple classification results to
87 further increase the cloud detection accuracy. The methodology, including the features and the
88 classifiers, is elaborated in Section 2. In Section 3, the proposed system framework is validated using a
89 set of experimental images with manually labeled ground truth. The experimental results using different
90 classifiers are demonstrated and discussed. Finally, conclusions are made in Section 4.

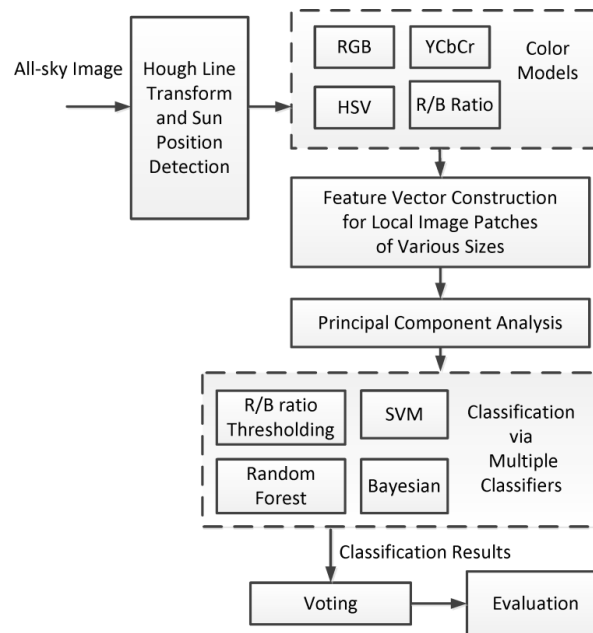
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92 2 Methodology

93 The proposed system framework is illustrated in Fig. 1. For each all-sky image, Hough line transform is
94 performed first to detect the vertical line of the sun, which is caused by the CCD device when capturing
95 all-sky images. The pixels on this line often has bright intensities and could be confused as cloud pixels.
96 After detecting and eliminating the vertical line of the sun, the rest of the pixels in the image are
97 classified as cloud or non-cloud. The input images are RGB color images. For each all-sky image, the
98 color components in various color space are computed. The color models considered in this work
99 include RGB, HSV, and YCbCr. In addition to the above mentioned color components, the red blue
100 ratio (RBR) of each pixel is also calculated and considered as a feature. To perform pixel-wise
101 classification, all the color components and the RBR of the local image patches around a pixel are



102 collected and concatenated as a feature vector for the pixel. Training samples are obtained from
 103 manually labeled ground truth images.
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Fig. 1. System framework

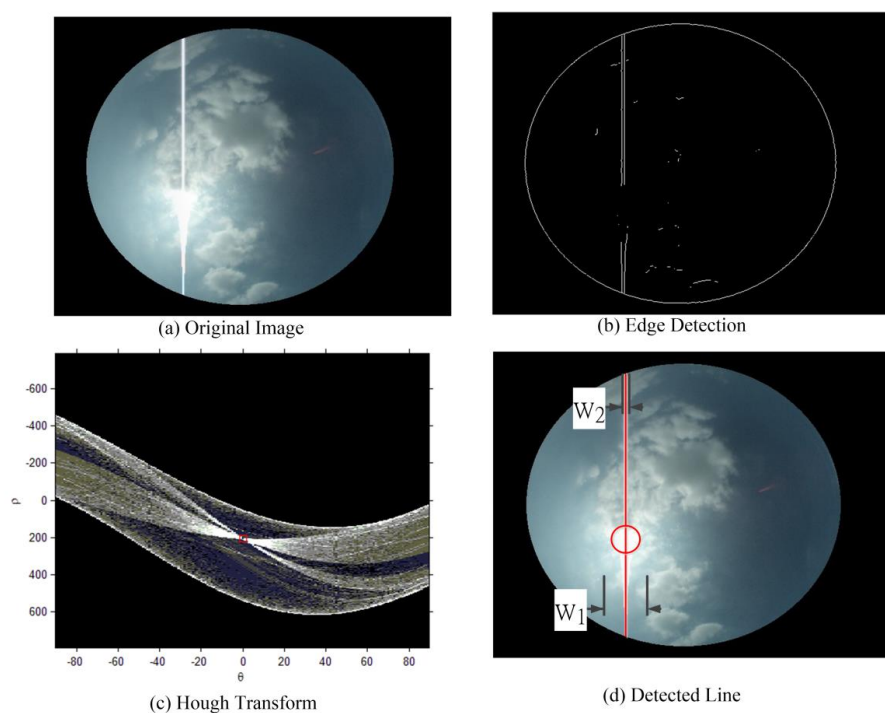
2.1 Hough Line Transform and Sun Position Detection

109 Hough transform (Shapiro, 2011) is used to detect the vertical line of sun in an all-sky image. The
 110 procedure of detecting lines can be regarded as finding the coefficients of the line equations using
 111 a voting mechanism. The procedure of detecting lines via voting in the parameter space can be
 112 achieved by dividing the parameter space into grids. Because all the pixels satisfying a certain line
 113 equation would vote to the same grid, a high vote would appear in the corresponding grid in the
 114 parameter space. Hough transform re-parameterizes the line equation as $x \cos \theta + y \sin \theta = \rho$ to
 115 avoid using the slope parameter for line equation $y=mx+b$. Because possible values for the slope
 116 parameter m ranges from minus infinity to infinity, it would be infeasible to find the slope
 117 parameter m via grid search. After, re-parameterizing the line equation, the range of the parameter
 118 ρ can be set according to the width and height of the image. And the range of the parameter θ
 119 is from -180° to 180° . Fig. 2 displays an example of Hough line detection on an image. After



120 detecting the vertical line, the sun position is determined by accumulating the intensities of the
121 pixels along x direction in a window with width w_1 . The position with the highest accumulated
122 intensity is the center of the sun. The pixels in the line window with a fixed width w_2 are
123 eliminated from the image. The pixels within the sun position and the line window with width w_2
124 are determined as non-cloud pixels and do not have to go through the subsequent classification
125 steps.

126



127

Fig. 2. Hough Line Detection and Sun Position Detection

129

130 2.2 Color Models

131 RGB is a very common color model, being used in most computer systems. It is an additive color
132 model based on tri-chromatic theory. RGB is easy to implement. However, it is non-linear with
133 visual perception, and the specification of colors is semi-intuitive. HSV is a color model that
134 describes colors in terms of hue, saturation and value components (Gonzalez, 2002). Hue is
135 expressed as a number from 0 to 360 degrees. The hue component of red starts at 0, green starts at



120, and blue starts at 240. Saturation is the amount of gray in the color. And the value component describes the brightness or intensity of the color. YCbCr is a color space used in video and digital photography systems. Y is the luminance component, and Cb and Cr are the blue-difference and red-difference chroma components.

2.3 Feature Vector Construction for Local Image Patches of Various Sizes

For each pixel, local image patches with various sizes are used to extract features. The size of the image patch at level i is $L_i \times L_i$, $i=1 \dots \ell$, where ℓ denotes the total number of levels. For each local image patch, the color components and the red to blue ratio (RBR) of all the pixels in the patch are concatenated to form a feature vector. Consequently, the dimension of the feature vector is $L_i \times L_i \times 10$. There are ℓ feature vectors constructed for each pixel.

2.4 Dimension Reduction

We apply Principal Component Analysis (PCA) (Duda et al., 2001) on the feature vectors to reduce their dimensions. Based on the assumption that the importance of the features lies in the variability of the data, PCA chooses principal components along the directions with the largest variance of the data distribution first. The principal components are a set of new orthogonal bases that can be used to re-express the data in order to reduce the correlation among different variables. Suppose that the original dataset has N_{Samples} samples and each sample has D_1 variables. The data matrix X is established with each sample as a column vector. Therefore the data matrix X has N_{Samples} columns and D_1 rows. If we would like to reduce the feature dimension to D_2 , then we need to select D_2 principal components. PCA constructs a matrix $X^T X$, which is a matrix proportional to the sample covariance matrix of the dataset X . The first D_2 eigenvectors of $X^T X$ whose corresponding eigenvalues are largest are chosen as principal components. To determine the desired number of dimensionality D_2 , we check the eigenvalue ratio $R_{\text{Eigenvalue}}$

$$R_{\text{Eigenvalue}} = \frac{\sum_{k=1}^{D_2} |\lambda_k|}{\sum_{k=1}^{D_1} |\lambda_k|} \quad (1)$$

In Eq. (1), λ_k denotes the k^{th} Eigenvalue of $X^T X$. The first D_2 Eigenvectors are preserved so that



161 R_{Eigen} is larger than a threshold Thr_{PCA} . The selection of Thr_{PCA} is discussed in the experiments
162 in Section 3.

163

164 2.5 Classifiers

165 2.5.1 Random Forest

166 Classification and Regression Tree (CART) is a systematic procedure that learns decision
167 trees proposed by Breiman (Breiman et al., 1984). The splitting rules of the tree include an
168 attribute value test at each node of the tree. Starting from the root node, all training data is
169 used to split the root node. And the tree is built recursively. Considering all the possible
170 splitting rules, CART would construct the tree by selecting the splitting rule that can
171 maximize the impurity drop when a node is added. The impurity measures the condition of
172 mixed class labels at each node. The goal is to make the class labels at each node as “pure” as
173 possible. The splitting process stops when all the samples in a node have the same class label,
174 or when the measure of purity at the child nodes cannot be improved compared with its parent
175 node. After a decision tree is built, it might need to be pruned using a cross-validation
176 procedure. The reason for pruning is that some branches of the tree might over-fit the training
177 data. In our experiment, we use 10 fold cross validation. Instead of growing a single decision
178 tree, random forest grows an ensemble of trees and lets them vote for the most popular class
179 label. In this work, we adopt random split selection (Dietterich 1999) to build the ensemble of
180 trees. At each node, the split is selected at random from the K best splits. The features for the
181 split rules are randomly selected. It reduces the correlation between the trees and improves
182 the efficiency of training.

183 2.5.2 Support Vector Machine

184 The Support Vector Machine (SVM) learns a set of hyperplanes that maximize the margins
185 between the hyperplanes and the training samples in order to lower the classification error of
186 unknown testing samples. The motivation of SVM is that an ideal decision boundary should
187 have the largest distance to the nearest training sample of all the classes. However, it might be



188 infeasible to separate data samples using linear hyperplanes in practice. Therefore, soft
189 margins and kernel functions are applied in the SVM in practice. We apply SVM with radial
190 basis functions (RBF) as one of the classifiers in this work. For the details of SVM, please
191 refer to the work by Cristianini and Shawe-Taylor (Cristianini and Shawe-Taylor, 2000).

192 2.5.3 Bayesian Classifier

193 Bayesian classifier aims at minimizing the probability of misclassification by classifying a
194 sample x to the class ω_k with the largest posterior probability $P(\omega_k | x)$. Since the posterior
195 probability $P(\omega_k | x)$ itself is unknown, we need to transform the problem using the
196 probabilities that can be obtained via training samples. Bayesian classifier uses the Bayes'
197 theorem to re-express the posterior probability using

$$198 \quad P(\omega_k | x) = \frac{P(\omega_k)P(x | \omega_k)}{P(x)} \quad (2)$$

199 In Eq. (2), $P(\omega_k)$ denotes the prior probability, which is independent of the testing sample.
200 In other words, $P(\omega_k)$ states how likely a pixel belongs to cloud or non-cloud regardless of
201 its observed feature vector. It is possible to use meteorological conditions and weather
202 forecast report to determine different prior probabilities $P(\omega_k)$ for each day. However, we use
203 the same prior probabilities for both cloud and non-cloud classes for simplicity, and no
204 meteorological information is required to be involved as prior knowledge in our decision
205 process. The class conditional probability $P(x | \omega_k)$ in Eq. (2) can be learned from the
206 training samples. We use Gaussian distributions

$$207 \quad P(x | \omega_k) = \frac{1}{(2\pi)^{p/2} |\Sigma_k|^{1/2}} e^{-\frac{1}{2}(x-\mu_k)\Sigma_k^{-1}(x-\mu_k)^T} \quad (3)$$

208 to model the class conditional probability $P(x | \omega_k)$ for each class. To learn the parameters of
209 Gaussian functions, training samples from each class are used to calculate the sample mean
210 vector μ_k and the sample covariance matrix Σ_k for the class. The probability of the



211 sample $P(x)$ in Eq. (2) does not depend on the class label and can be neglected in the decision
 212 process.

213

214 2.6 Combining Results of Multiple Level Neighborhoods and Classifiers

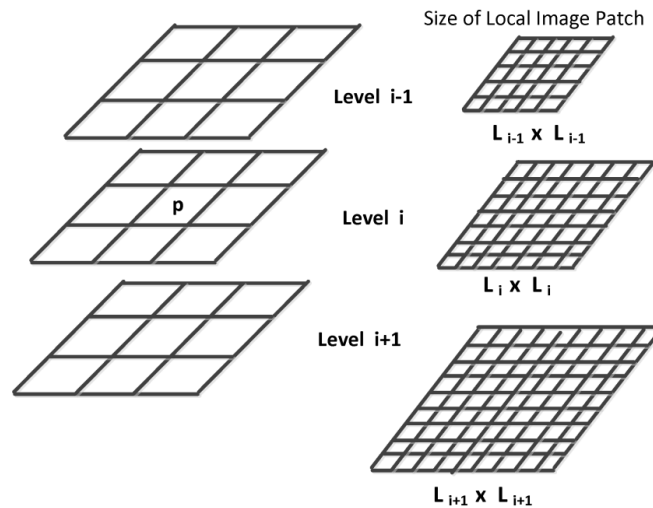
215 The concept of a multiple expert system is to take advantage of the clues provided by multiple
 216 classifiers. Instead of majority voting, we use a different voting scheme to combine the results of
 217 multiple-level patches and classifiers. As shown in Fig. 3, considering a 3×3 neighborhood around a
 218 pixel p at level i , its previous level $i-1$ and its next level $i+1$, voting is performed in the scale space
 219 of its $3 \times 3 \times 3$ neighborhood. The voting scheme takes into account the classification results from 4
 220 classifiers: RBR thresholding, SVM, random forest, and Bayesian classifier. In other words, there are
 221 27×4 votes for the pixel. Suppose x_{Level_i} denotes the feature vector of a pixel at level i , and the
 222 number of votes in the neighborhood classified as cloud at level i is denoted as $V_{cloud}(x_{Level_i})$. The
 223 decision for a pixel at level i is determined by $V_{cloud}(x_{Level_i}) > N_v$. In other words, if there are more than
 224 N_v votes in the $3 \times 3 \times 3$ neighborhood of a pixel at level i , the pixel is classified as a cloud pixel at
 225 this level. To combine the decision at different levels, the probability
 226 $P(x \in cloud | Num_{i=1-\ell}(x_{Level_i} \in cloud))$ is considered. Suppose $Num_{i=1-\ell}(x_{Level_i} \in cloud)$ denotes the number of
 227 levels at which the pixel is determined as cloud among all levels $i=1$ to ℓ .
 228 $P(x \in cloud | Num_{i=1-\ell}(x_{Level_i} \in cloud))$ states the probability of a pixel belonging to cloud given the
 229 information that the pixel is determined as cloud at $Num_{i=1-\ell}(x_{Level_i} \in cloud)$ levels. If
 230 $P(x \in cloud | Num_{i=1-\ell}(x_{Level_i} \in cloud))$ is larger than $P(x \in noncloud | Num_{i=1-\ell}(x_{Level_i} \in cloud))$, the final
 231 decision of the pixel would be a cloud pixel. The probability $P(x \in cloud | Num_{i=1-\ell}(x_{Level_i} \in cloud))$ can be
 232 expressed as Eq. (4). In Eq. (4), the term $P(Num_{i=1-\ell}(x_{Level_i} \in cloud))$ would not affect the decision. The
 233 prior probabilities $P(x \in cloud)$ and $P(x \in noncloud)$ are assumed to be equal as stated in Section



234 2.4.3. The likelihood term $P(\text{Num}(x_{\text{Level}_i} \in \text{cloud}) | x \in \text{cloud})$ is learned from the training dataset by
 235 constructing the normalized histogram of $\text{Num}(x_{\text{Level}_i} \in \text{cloud})$ using all ground truth cloud pixels.

$$236 \quad P(x \in \text{cloud} | \text{Num}(x_{\text{Level}_i} \in \text{cloud})) = \frac{P(x \in \text{cloud})P(\text{Num}(x_{\text{Level}_i} \in \text{cloud}) | x \in \text{cloud})}{P(\text{Num}(x_{\text{Level}_i} \in \text{cloud}))} \quad (4)$$

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238

239 Fig. 3. Voting in the scale space of a $3 \times 3 \times 3$ neighborhood
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241 3 Experimental Results

242 In this work, the device used to capture the all-sky images is the all-sky camera manufactured by
 243 the Santa Barbara Instrument Group (SBIG). The field of view is 185° . The focal length is 1.44 mm.
 244 And the focal ratio range is $f/1.4$ – $f/16$. The resolution of the bitmap images is 640×480 . We manually
 245 marked the ground truth of cloud pixels in 250 images for training and testing. These images are
 246 collected from January to June, 2014. With the ground truth labels of the images, we are able to
 247 calculate the detection accuracy at pixel level. We adopt 10-fold cross validation to calculate the
 248 average detection accuracy, precision and recall rate. The definitions of detection accuracy, precision
 249 and recall rate are listed in Eq. (5) to Eq. (7). True positive TP is the number of cloud pixels correctly
 250 detected. True negative TN is the number of non-cloud pixels that are correctly classified. False



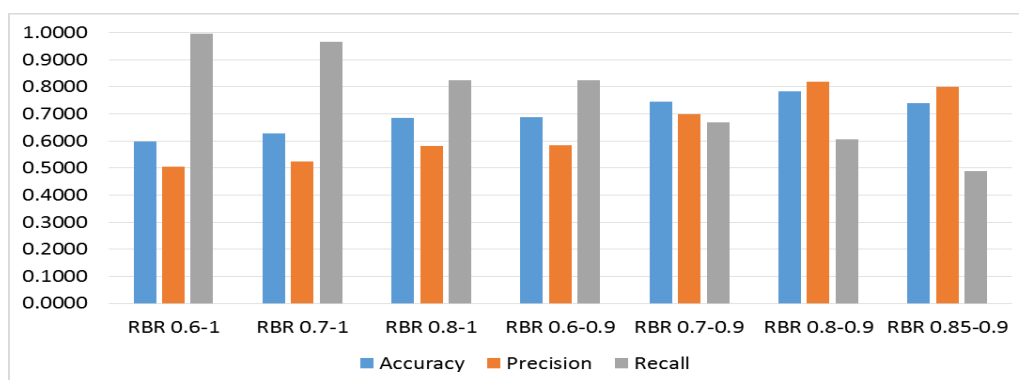
251 positive FP is the number of non-cloud pixels that are incorrectly classified as clouds. False negative
 252 FN is the number of cloud pixels that are incorrectly classified as non-cloud.

$$253 \quad Accuracy = \frac{TP + TN}{TP + TN + FP + FN} \quad (5)$$

$$254 \quad Precision = \frac{TP}{TP + FP} \quad (6)$$

$$255 \quad Recall = \frac{TP}{TP + FN} \quad (7)$$

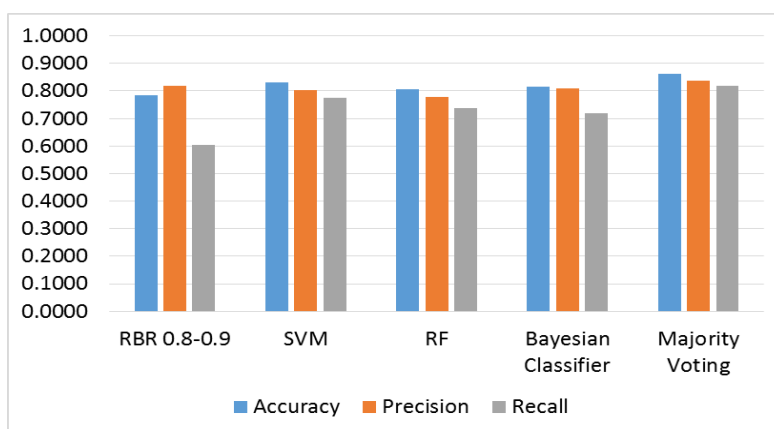
256 According to Long (Long et al., 2006), the recommended RBR threshold is 0.6. However, in practice, the
 257 desired threshold varies due to different devices and weather conditions. Also, to avoid false positive
 258 detection at highlighted regions around the sun, it is better to employ an upper bound threshold. Therefore,
 259 two thresholds, Thr_{upper} and Thr_{lower} , are used in the experiments. A pixel is classified as cloud if its RBR is
 260 higher than Thr_{lower} and lower than Thr_{upper} . We perform experiments on several thresholds to select the best
 261 thresholds for our dataset. As shown in Fig. 4, we have observed that $Thr_{lower} = 0.8$ and $Thr_{upper} = 0.9$ yield
 262 the best detection accuracy for our dataset. In the rest of the experiments, we use RBR thresholding with
 263 $Thr_{lower} = 0.8$ and $Thr_{upper} = 0.9$ as a baseline method for comparison. However, even with the best selected
 264 RBR thresholds, the cloud detection result is not satisfying. The thresholds $Thr_{lower} = 0.8$ and $Thr_{upper} = 0.9$
 265 might cause some false positives for certain images while causing some false negatives for other images.
 266 Therefore, neither raising or lowering the threshold could improve the detection results by thresholding.
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 269 Fig. 4. Cloud detection accuracy using various RBR thresholds
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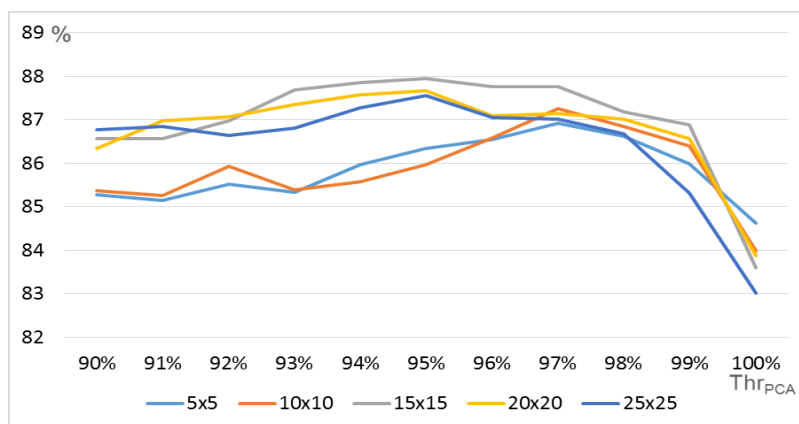


272

273 Fig. 5. Comparisons of detection accuracy using different classifiers with single pixel color information
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275 To observe classification results of different classifiers, the detection accuracy of different classifiers
 276 based on single pixel color information are plotted in Fig. 5. Compared with other classifiers, RBR
 277 thresholding with $Thr_{lower} = 0.8$ and $Thr_{upper} = 0.9$ has the lowest detection accuracy. Majority voting of the
 278 four detection methods can yield both better precision and recall rates. With voting schemes that combine
 279 the information from multiple classifiers, the accuracy can be enhanced compared with individual single
 280 classifiers. However, utilizing only single pixel color information is not sufficient to give satisfying
 281 detection accuracy. Applying features extracted from local image patch is able to further enhance the
 282 detection results.

283 When applying the proposed cloud detection method, we use five levels of local image patches with
 284 different sizes, i.e. $\ell=5$. The size at each level is $L_1=5\times 5$, $L_2=10\times 10$, $L_3=15\times 15$, $L_4=20\times 20$,
 285 $L_5=25\times 25$. To observe the effect of parameter Thr_{PCA} for dimension reduction at each level, we perform
 286 an experiment using feature vector constructed at each single level with SVM as the classifier for different
 287 settings of Thr_{PCA} . We plot the cross-validated detection accuracy in Fig. 6. From Fig. 6, we can observe
 288 that the detection accuracy at single level using SVM is highest for $Thr_{PCA}=97\%$ at levels L_1 and L_2 . At
 289 levels L_3 , L_4 and L_5 , the parameter $Thr_{PCA}=95\%$ yields better results. Therefore, for levels L_1 and L_2 ,
 290 $Thr_{PCA}=97\%$ is selected; for levels L_3 , L_4 and L_5 , $Thr_{PCA}=95\%$ is selected.



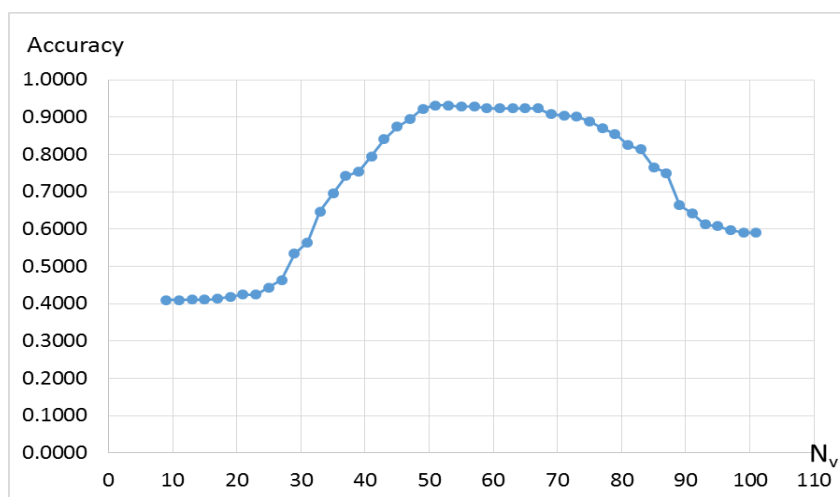
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Fig. 6. Detection accuracy with different Thr_{PCA} settings at each level using SVM

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294 To combine results of multiple level patches and classifiers, the threshold for voting N_v needs to
 295 be determined. The detection accuracy of combining the results using different N_v settings is plotted in
 296 Fig. 7. As shown in Fig. 7, when N_v ranges from 50 to 70, the detection accuracy is higher. We select
 297 $N_v=57$ for the proposed method.



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Fig. 7. Detection accuracy with different N_v settings

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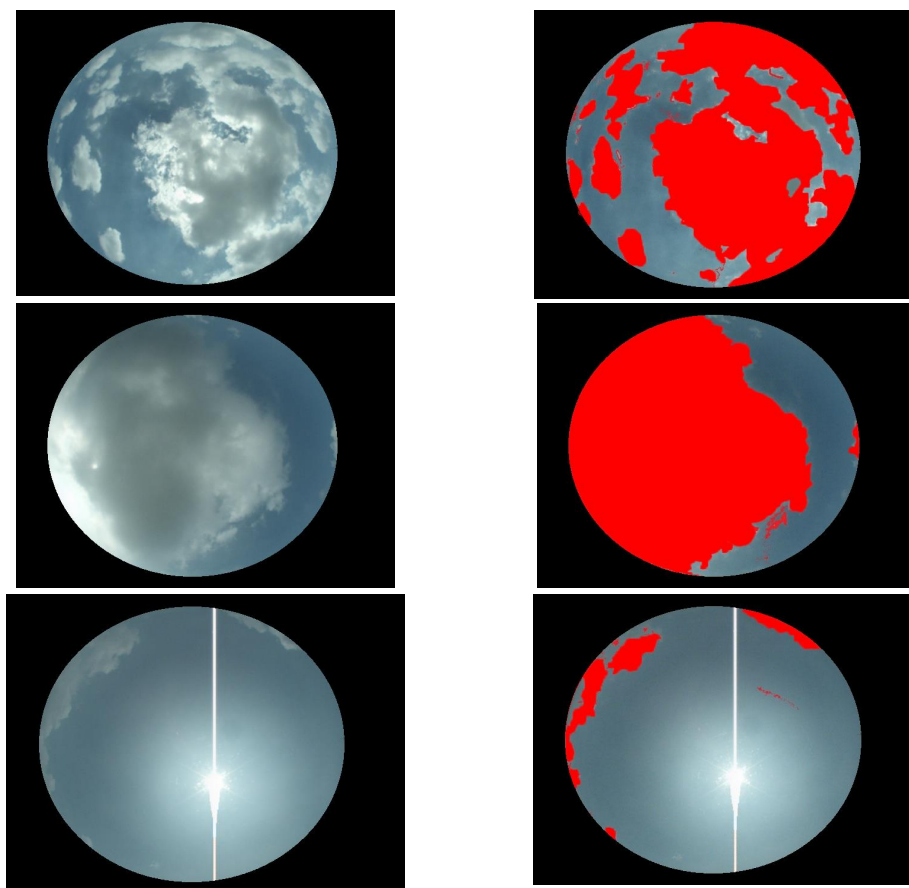


Fig. 8. Detection results of the proposed method

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303 Selected cloud detection results are shown in Fig. 8. The proposed method using features from
304 multi-scale local image patches can accurately detect clouds in the all-sky images. The pixels within the
305 vertical line and the solar disk would not be detected as clouds even though their intensities are high.
306 The Hough line detection and sun position detection successfully eliminated those pixels before
307 performing classification. With the proposed multi-level local patch feature extraction mechanism and
308 combination of multiple expert decision, the cloud pixels can be detected with satisfying accuracy.

309 To summarize the detection accuracy, the detection accuracy of various methods are plotted in Fig.
310 9. We compare the proposed method with ANN (Roy et al., 2001) and HYTA (Li et al., 2011). ANN
311 utilized a feedforward back-propagation neural network to perform detection. HYTA employs dynamic
312 thresholding based on minimum cross entropy when necessary. The ANN and HYTA methods



313 outperform traditional RBR thresholding. Nevertheless, the accuracy of ANN and HYTA still has room
314 for improvement. Using the single pixel color components described in Section 2.2 and utilizing SVM
315 as the classifier can yield slightly improved accuracy compared with ANN and HYTA. Incorporating
316 feature vector extracted from single level 15x15 neighborhood patch can further improve the accuracy
317 compared with using only information from single pixel. The proposed method utilizing features
318 extracted from multi-level neighborhood yields the best accuracy since multiscale information is
319 considered.

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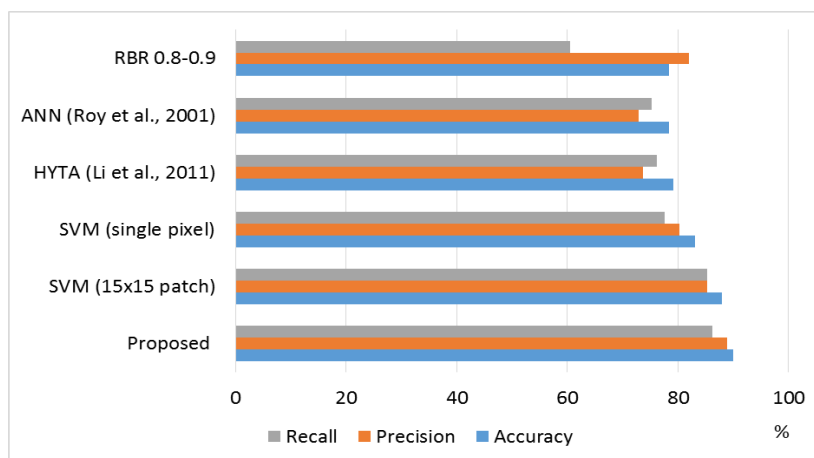


Fig. 9. Comparisons of different methods

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325 4 Conclusions

326 With the development of all-sky cameras, the cloud conditions in the sky can be monitored and useful
327 information can be extracted for solar irradiance prediction with refined spatial and temporal resolutions.
328 Clouds play a critical role in affecting the amount of solar irradiance penetrating the atmosphere. With more
329 accurate cloud detection schemes, subsequent prediction modules that forecast solar irradiance could benefit
330 a lot from the enhanced detection results. In this work, supervised learning methods are utilized to train
331 various classifiers that can distinguish cloud pixels from non-cloud pixels in all-sky images. The classifiers
332 implemented in this work include RBR thresholding, SVM, random forest, and Bayesian classifier. We
333 propose to use features extracted from multi-level local image patches with different sizes to include local



334 structure and multi-resolution information. Final decision is made according to multi-level classification
335 results by various classifiers. A challenging dataset with ground truth labels is used to validate the detection
336 schemes. In the experiments, we have shown that selecting a suitable RBR threshold for this challenging
337 dataset is not feasible. Experiments have also shown that the detection schemes based on supervised learning
338 perform better than both fixed and dynamic RBR thresholding. Combining the information of multiple
339 classifiers using voting can improve the detection accuracy. It is also validated that using color information
340 in multi-level local neighborhood instead of only a single pixel is very helpful to improve the detection
341 accuracy.

342

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347 References

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